

WESTERN RIDING - Blank

DATE: 8/11/2023

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

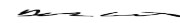
Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	3RD X	LOG	S & B					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
1	1500	PENALTY				1									1	69
		MANUV.	0	0	0	-1/2	+1/2	0	0	0	0					
2	902	PENALTY													0	71
		MANUV.	0	0	0	0	0	+1/2	+1/2	0	0					
3	441	PENALTY													0	74
		MANUV.	0	+1/2	0	+1	+1/2	+1	+1/2	+1/2	0					
4	1166	PENALTY													0	74 1/2
		MANUV.	0	0	+1/2	+1/2	+1	+1	+1	+1/2	0					
5	724	PENALTY	1		1										2	67
		MANUV.	-1/2	0	0	-1/2	0	0	0	0	0					
6	869	PENALTY			1										1	69
		MANUV.	0	0	0	0	-1/2	+1/2	0	0	0					
7	1621	PENALTY			1										1	72 1/2
		MANUV.	0	0	+1/2	+1	+1	+1/2	+1/2	0	0					
8	602	PENALTY													0	72
		MANUV.	0	0	+1/2	+1/2	0	+1/2	+1/2	0	0					

Stone-Wainscott; Kelley

JUDGE'S NAME (PRINTED):



JUDGE'S SIGNATURE:

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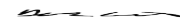
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Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
9	1087	PENALTY		1		1		1							3	66½
		MANUV.	0	0	0	-½	0	-½	+½	0	0					
10	428	PENALTY			1		5		1	5					12	58½
		MANUV.	0	+½	-½	-½	+½	+½	0	0	0					
11	1372	PENALTY	3		1				1						5	64
		MANUV.	0	0	0	-½	-½	0	0	0	0					
12	597	PENALTY			3				1						4	63
		MANUV.	-½	-½	-1	0	+½	0	-½	-½	-½					
13	1126	PENALTY							1						1	65½
		MANUV.	0	0	-1	-½	0	-½	-1	0	-½					
14	503	PENALTY			3	3			DQ						0	DQ
		MANUV.	0	0	-1	0	+½	+½								
15	448	PENALTY								½					0½	70
		MANUV.	0	0	0	0	+½	+½	0	-½	0					
16	387	PENALTY			3		DQ								0	DQ
		MANUV.	0	0	-1	-½										

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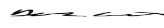
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Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
17	774	PENALTY													0	71
		MANUV.	0	0	0	0	+1/2	0	+1/2	0	0					
18	179	PENALTY													0	73 1/2
		MANUV.	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2					
		PENALTY														
		MANUV.														
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